

How It Works

- **Weekly Matches:** Every Sunday at 8 pm, you'll receive an email with your teammate and opponents for the week. First one goes out April 4th. A leader will be assigned to each group.
- **Leader's Role:** The leader is responsible for reaching out to the other players via Team Reach as soon as possible to schedule the game and choose a location. Once you've settled on a time and place, play a best-of-three match (games to 11, win by 2). The leader must submit the scores by the following Sunday at 6 pm using the link provided on Team Reach.
- **Scheduling Conflicts:** If you can't find a time to play:
 1. Schedule the game for the following week and let me know.
 2. If you have the tightest schedule, bow out, inform me, and I'll find you a sub.
- **Leaderboard*:** Your personal points will accumulate as a percentage of points won throughout the season, determining your position on the leaderboard. I'll share the leaderboard link on Team Reach and update it every few days. Prizes will be awarded to the top ten, with trophies for the top three.
- **Season Timeline:** The first set of games will be played on April 7th, and the last on June 2nd—8 weeks of games!
- **Absences:** If you'll be out of town or too busy for a week, please let me know in advance so you're not scheduled for a game. You won't lose your spot on the leaderboard if you sit out.
- **Join Team Reach:**
 1. Install Team Reach on your phone.
 2. Group: Masons Mill Mixer League
 3. Enter code: **(This will be provided once registered)**

*Leaderboard - How It Works

- If you win your games, your score is 100.
- If you lose, your score is based on the percentage of points you won. For example, if you lost 8-11, 9-11, your score would be calculated as $17/22 * 100 = 77$.
- Each week, your points will add up.
- Among those with a score of 100, your ranking on the leaderboard will be determined by how many points you won by.